

AMENDMENTS TO S REGS RALLY

Insertion of new Regulation S9.c

A dog must not compete in the same class more than once, including special classes.

(Insertion in bold)

S4. Licensed Rally Competitions

TO:

Licensed Competitions held under Kennel Club Rules and Regulations are those held under licence granted by the General Committee of the Kennel Club and are:

- a. Open Rally Competitions - Open to all competitors.**
- b. Limited Rally Competitions - Where entry is limited to-**
 - (i) Members of the Competition Society**
 - (ii) Competitors resident within a specific area**
 - (iii) Specific Breeds**
 - (iv) By numbers (such numbers to be stipulated in the schedule)**
 - (v) Or otherwise subject to approval of the General Committee of the Kennel Club.**

(Insertions in bold.)

(Subsequent paragraphs to be renumbered.)

Regulation S17.b.

TO:

S17.b

Before judging a Level 1 or Level 2 class at a **an Open** Rally Competition a judge must have:...

Insert new Regulation S17.e.

Before judging at a Limited Rally Competition a judge must have:

- (1) handled a dog and achieved a Qualifying Score whilst competing at an Open Rally Competition.**
- (2) attended a Kennel Club Rally Regulations and Judging Procedure Seminar and passed the Regulations and Judging Procedure examination**
- (3) attended a Kennel Club Rally Practical Judging Seminar**
- (4) OR be an existing Kennel Club Rally qualified judge**

(Insertions in bold.)

(Subsequent paragraphs to be renumbered.)

Regulation S(A)1. Levels

TO:

Rally handler/dog teams compete at one of six levels, from Level 1 to Level 6. Progression to the next Level does not require either wins or places.

Qualification is by achieving a score of at least 170 out of 200 on three occasions under three different judges. **Scores of 170 or greater earned at Limited Rally Competitions do not count towards Progression, Rally Level Titles or Excellent Titles.**

(Insertions in bold.)

S(A)2. Eligibility

TO:

When entered for a ~~show~~ **competition**, a dog must be entered in a standard class at the level for which it is eligible as defined below. The dog may also, if desired, be entered **in two additional classes**, either one further standard class at the next level up, plus one additional special class, **or two additional special classes**. In the following definitions, 'achieved a Level 1 Title', 'achieved a Level 2 Title' and so on mean that the dog meets the requirements for those Titles as defined in paragraph 3 below.

(Insertions in bold. Deletion struck through.)

Regulation S(B)3.f Finish

TO:

Timing concludes as the dog/handler team crosses the Finish Line. If the dog/handler team has not chosen to perform the Bonus Exercise, judging concludes as the dog/handler team crosses the Finish Line. If the dog/handler team has chosen to perform the Bonus Exercise, judging will conclude after the dog/handler team completes the exercise. **Once a dog/handler team has crossed the Finish line the handler is permitted to release the dog from the heel position and to physically praise and play with their dog prior to undertaking the bonus exercise.**

(Insertion in bold)

S(C)32

TO:

~~32, 33. STOP LEAVE DOG-TURN CALL TO FRONT (ANGLED) FINISH R/L~~
This **Two** exercise ~~requires two signs~~ **are needed for this exercise.** ~~–#32 & 33.~~

At the Stop Leave Dog sign the dog/handler team halts and the handler leaves the dog. The handler walks to the Turn Call to Front (angled) sign **which is placed a minimum of 3 metres away and set approx. 1.8 metres to either the right or left of the Stop Leave Dog sign so that the dog is coming from an angle. At the second sign the handler turns and calls the dog to front position. The dog must come in at an angle and sit in front position. The handler then cues the dog to Finish either Right or Left.**

(Insertions in bold. Deletions struck through)

S(C)33

TO:

~~33. At this sign the handler turns and calls the dog to front position. The dog must come and sit at front. This sign is placed a minimum 3 metres away from the Halt Leave Dog sign and is set approx. 1.8 metres to either the right or left of the Halt Leave Dog sign so that the dog is coming from an angle. The dog must come in at an angle and sit in front position. The handler then cues the dog to Finish either Right or Left~~

(Deletions struck through)

S(C)34

TO:

34, **35. STOP-LEAVE DOG-RECALL - TURN & CALL (DOG) FRONT.**

Two exercise signs are needed for this exercise. The first sign directs the handler to stop and have the dog sit at heel. The handler cues the dog to stay, and then leaves the dog from heel position without instruction from the judge. Handler proceeds to the Turn and Call Front sign. **As the handler approaches the second sign, he/she turns to face the dog, leaving ample room behind for the dog to complete a finish. Without further instruction from the judge, handler calls the dog to the front position. Dog must sit close enough to the handler to be touched on the head or the collar. This exercise is completed with the dog sitting in the front position, thus must be followed by either Exercise 36: Finish Right, or 37: Finish Left.**
(Insertions in bold)

S(C)35

TO:

~~35. TURN & CALL (DOG) FRONT.~~

~~As the handler approaches this sign, he/she turns to face the dog, leaving ample room behind for the dog to complete a finish. Without further instruction from the judge, handler calls the dog to the front position. Dog must sit close enough to the handler to be touched on the head or the collar. This exercise is completed with the dog sitting in the front position, thus must be followed by either Exercise 36: Finish Right, or 37: Finish Left.~~

(Deletions struck through)

S(C)45

TO:

45. MOVING DOWN & FORWARD.

While moving forward with the dog in heel position, the handler cues the dog to drop directly into a down position without first coming to a halt. ~~The handler may (but is not required to) break the heel position and turn in front of the dog to accomplish this exercise.~~ When the dog is down, the handler ~~returns to heel position,~~ cues the dog to heel, and moves forward.

(Deletions struck through)