



EXTRACT FROM OLC MINUTES **6 FEBRUARY 2020**

Progression on points

86. Winchester City Dog Training Club and Mr Moxon requested the Council to discuss the possibility for an option for progression on points, with the objective of allowing competitors an alternative route to progression. Mr Moxon pointed out that a similar system existed in agility, where progression on wins was mandatory, but competitors may elect to progress on points. The recommendation was to utilise the existing Obedience Excellent points scheme, rather than to introduce a new scale of points solely for progression purposes.
87. However, handlers wishing to attain an Obedience Warrant would need to exercise caution on progression from Novice without the relevant wins, as this would prevent them from gaining an Obedience Warrant. It was intended that should the suggestion for progression on points proceed, the recommendation would be that for the Obedience Warrant, only one win from Novice would be required.
88. Feedback indicated some support for the idea, although it was suggested that points should be awarded for 1st – 6th places rather than 1st – 4th.
89. There was a slight concern at whether standards would be lowered should a progression on points system be introduced, but on balance it was not considered that there would be any significant detrimental effect, if any.
90. Should the system be introduced, competitors would be permitted to take into account pre-existing wins or places to count towards progression. However, it was emphasised that progression on points would be optional. Progression into Championship Class 'C' would still require wins, as at present.
91. The Council was in support of the discussion item, noting that it would support progression through the classes and would therefore be of benefit to competitors. Accordingly it was agreed that the matter would be referred to the Working Party for further discussion and formulation of a proposal to be submitted to the Council for consideration at its meeting in July 2020.